Sonora Graphics

Timer

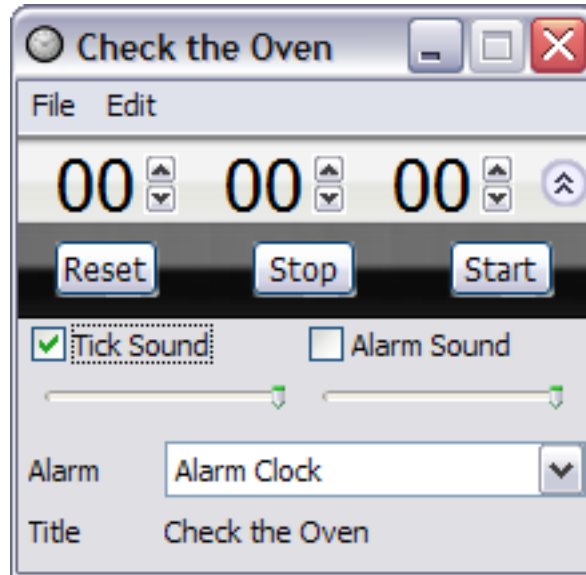The handy chronometer from
Sonora Graphics

Count Down
Set any starting time and have Timer count down to zero.

Count Up
Start a Timer at zero and count up to measure elapsed time.

Alarm
Have Timer sound an alarm when the time counts down to zero.

Clock Sounds
Timer can "click" each second for a clock-like effect.

Keyboard Operation
Start and stop a timer or even set a new value using the keyboard.

Multiple Timers
Open as many timer windows as you like to track several events at once.

Contents

Introduction to Timer

What Can You Do?

Timer is a simple count-up/count-down timer application. Simply enter hours, minutes, and seconds to count down or start from zero to count up.

Timer is Freeware—use it yourself or give it away to your friends. It's our way of saying thank you for your interest in our products. Please check them out at <http://sonoragraphics.com/software.html>.

All of us at Sonora Graphics hope that you enjoy using Timer.

Sonora Graphics
support@sonoragraphics.com

Getting Started

Double-click the Timer application to open it. To start a count-up timer, simply click the *Start* button. To start a count-down timer, use the up/down buttons next to the hours, minutes, and/or seconds values to set the duration, then click the *Start* button. You can also move the mouse over a field and roll the scroll wheel to change a value, or type directly into them.
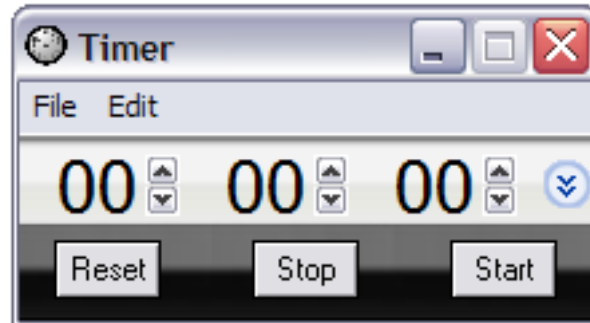
Timer Operation

Using Timer

You can have any number of timer windows open at a time and each one can count up or down independently of the others. One timer window is opened when you start the program, additional windows can be opened by choosing *New Timer* from the File menu.
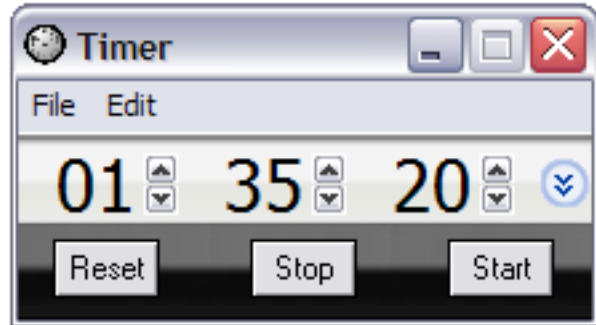
Timer determines whether to count up or down based on the how you change the hours, minutes, and seconds values in each timer window. If you set the hours, minutes and seconds values all to zero, clicking the *Start* button will cause the value to count up. Setting the hours, minutes, or seconds to any value other than zero, clicking the *Start* button will cause the value to count down to zero.

You can operate a timer from the keyboard. Move the mouse over the hours, minutes or seconds display and type the desired value (only when the timer is not running). Press the tab key to move to the next value. Press the space bar to start or stop the timer, the R key to reset it, the T key to turn the tick sound on or off, and the A key to turn the alarm sound on or off.

Sound Settings

To change the sound settings, click the disclosure arrows to the right of the seconds buttons and a panel will slide out of the bottom of the window. The *Tick Sound* checkbox affects the continuous soft ticking sound, while the *Alarm Sound* checkbox affects the final five seconds ticking and the alarm sound. Move the sliders to change the relative volume of either sound.

You can choose from over 20 different sounds to play as the alarm sound, and each alarm window can have a different setting.

You can assign a title to the timer window by entering the desired text next to "Title".
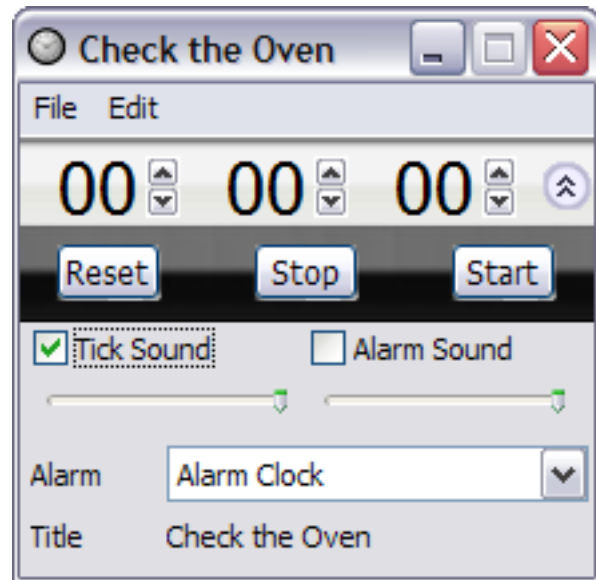
Using Your Own Sounds

You can add your own sounds to the alarm list in timer by dropping sound files into the Timer Sounds folder (C:\Program Files\Timer\Timer Sounds). You can also remove any sounds that are no longer needed by removing them from this folder.
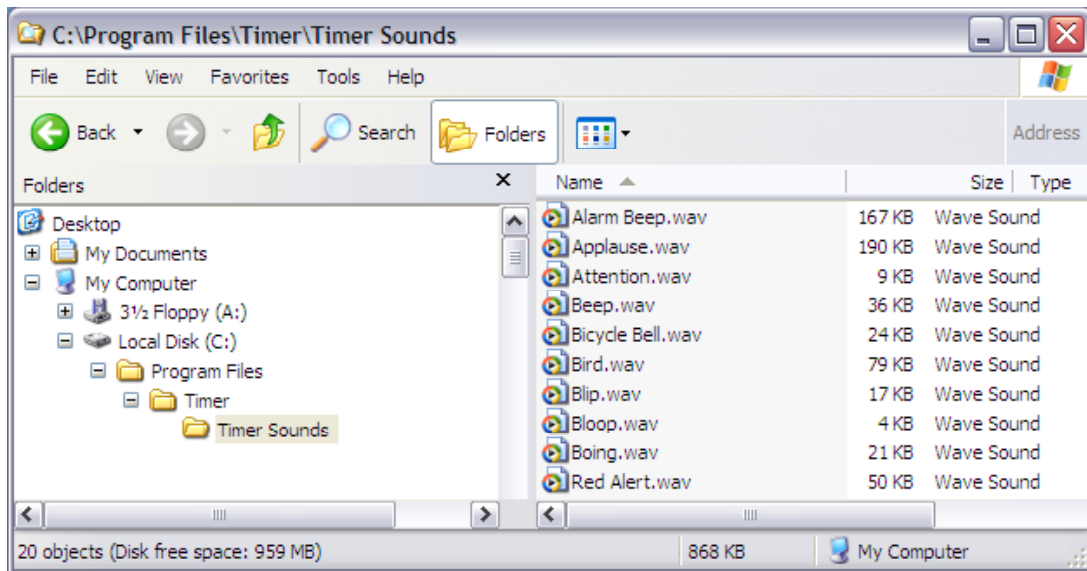
Reference and Support

Contact Us

All of us at Sonora Graphics hope that you enjoy using Timer and that it makes keeping track of time much easier. If you need help using Timer you can contact us via e-mail at the address below. When contacting us, please indicate which operating system and version you have, what type of computer you are using, and the nature of the difficulty you are experiencing.

web: http://sonoragraphics.com/software.html

e-mail: support@sonoragraphics.com

Fine Print

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